Tutorial Letter 201/1/2017

Visual Programming 1 INF1511

Semester 1

School of Computing

IMPORTANT INFORMATION:

This tutorial letter contains ASSIGNMENT SOLUTIONS for Semester 1 of 2017.

All other important information is sent to your **myLife** account and is available on the module **INF1511** website.



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Assignment 1 MCQ [20]

Due date	27 February 2017
Study material	Prescribed textbook: Chapters 1 & 2
Submission procedure	Mark-reading sheet on myUnisa
Number of questions	20
Unique assignment number	656008

Question	Option	Answer
1. Python is a/an language	1	compiled
	<mark>2</mark>	interpreted
	3	assembly
	4	None of the above
2. Comments in Python begin with	1	*
a	2	//
	<mark>3</mark>	#
	4	None of the above
3. Which is the proper assignment	1	Word = "hello"
for a string variable?	2	Word = 'hello'
	3	Word = hello
	4	All of the above
	<mark>5</mark>	Both 1 and 2
4. The format code for an integer	1	%f
variable is	2	%e
	<mark>3</mark>	<mark>%d</mark>
	4	%c
	5	%x
5. The function used to print	-	printf()
messages and the results of		<pre>print()</pre>
computations to the console is	3	printline()
	4	println()

6. Consider the following statement: x=2.5	1	Python will throw an error, as x is a float variable and %d is
print("The value of x is	_	the format code for integer
%d" %x)	2	The value of x is 2.5
The output is:	<mark>3</mark>	The value of x is 2
	4	The value of x is %d %x
7. What is the output of the following	1	Hello
statements?		Peter
print("Hello",	2	Hello Peter
<pre>end= '') print("Peter")</pre>	3	Hello = Peter
, , ,	4	Hello end Peter
8. What is the output of the following	1	Hello, How are you?
statement?	2	Hello How are you?
<pre>print("Hello","How are you?")</pre>	3	HelloHow are you?
you:)	4	None of the above
9. What is the output of the following	1	GoodMorning
statement?	2	Good Morning
<pre>print("Good" + "Morning")</pre>	3	Good
		Morning
	4	None of the above
10. The correct statement to print the	1	print(y)
value of variable y=100 is	2	print("The value of y is",y)
	3	print('The value of y: %d' %y)
	4	All of the above
11. Which is the correct output for the	1	HiHow are you?
following print statement:	2	Hi, How are you?
print('Hi, \	3	Hi How are you?
How are you?')	4	Hi
		How are you?

12. The output of the following statement	1	Syntax error
is:	2	Today
print(''' Today		is a
is a		public holiday.
<pre>public holiday.''')</pre>	3	Today is a public holiday.
	4	Today is a
		public holiday
13. The output of the following code is:	1	10
i=1; while i < 10:	2	4 7
i = i + 3	3	1 4 7
print (i, end=' ')	4	1 4 7 10
	5	4 7 10
14. The output of print (3.5//2) is	1	1.0
	2	1.75
	3	3.5//2
	4	None of the above
15 . x=5%2. The value of x is	1	2
	2	1
	3	2.5
	4	None of the above
16. Which of the operations will give a	1	x = pow(3,2)
value 9 to x?	2	x = 3**2
	3	x = pow(2,3)
	4	All of the above
	5	Only 1 and 2
17. The function which returns the data	1	datatype()
type of an object is	2	data()
	3	object()
	4	type()

18. Escape sequences in Python begin	1	#
with a character	2	//
	3	\
	4	None of the above
19 .print("10/5") will output:	1	10/5
	2	2
	3	0
	4	None of the above
20.print("Mac said: \"I like	1	Mac said: I like programming
programming\"") will output:	2	"Mac said: I like programming"
	3	Mac said: "I like programming"
	4	None of the above

Assignment 2 PDF [15]

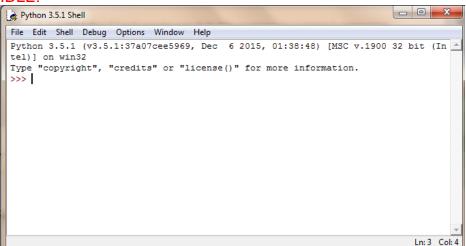
Due date	6 March 2017
Study material	Prescribed textbook: Chapters 1 & 2
Submission procedure	Electronic submission via myUnisa
Number of questions	4
Unique assignment number	831612

- 1. Install Python and present screenshots of the program running in:
 - i) Command-line mode and (1)
 - ii) IDLE (1) (2)

Command-line:

```
Python 3.2.5 (default, May 15 2013, 23:06:03) [MSC v.1500 32 bit (Intel)] on win a 32 Type "help", "copyright", "credits" or "license" for more information.
```

IDLE:



2. Create a Python program that asks the input of students' marks from the user and displays the message 'Sorry, you don't qualify for a distinction' for marks below

75 and 'Well done, you have received a distinction!' for marks higher than 75. Provide the code that you used. (4)

```
# ifelse.py
m= int(input("Enter marks: "))
if(m<75):
    print("Sorry, you don't qualify for a distinction")
else:
    print("Well done, you have received a distinction!")</pre>
```

3. Write a program in Python that computes the area of a triangle by accepting the base and height from the user. Provide the code that you used. (3)

The formula is Base x Height ÷ 2

```
# Question3.py
b = int(input("Input the base: "))
h = int(input("Input the height: "))
area= b*h/2
print("area= ", area)
```

4. Write a program that generates a random number between 5 and 10(both included) and then print a pattern as shown below. If the random number generated is 5, the output will be:

(6)

```
5 4 3 2 1
4 3 2 1
3 2 1
2 1
```

A sample run:

```
#pattern
#create a random number between 5 and 10

from random import choice
r = choice(range(5,11))
print("The random number generated is",r)
for i in range(r,0,-1):
    j = 1
    k = i
    while(j <= k):
        print(i, end = ' ')
        i -= 1
        j += 1;
print()</pre>
```

Assignment 3 MCQ [20]

Due date	13 March 2017
Study material	Prescribed textbook: Chapters 3 & 4
Submission procedure	Mark-reading on myUnisa
Number of questions	20
Unique assignment number	643422

Question	Option	Answer
1. An example of an immutable	1	lists
sequence in Python is	<mark>2</mark>	strings
	3	integers
	4	None of the above
2. a=('tiger', 'lion', 'fox	'). 1	string
Here, a is an example of a	<u>2</u>	tuple
variable	3	list
	4	None of the above
3. b=[2,6,8]. Here, b is an exam	nple 1	string
of a variable	2	tuple
	<mark>3</mark>	list
	4	None of the above
4 is an example of a mutable	1	String
sequence in Python	2	Tuple
	<mark>3</mark>	List
	4	Boolean
	5	None of the above
5. The index value of the first eleme	ent 1	user defined
in a sequence is	2	always zero
	3	always one
	4	None of the above
6. The output of:	1	hurr
word="hurry"	2	hurry
<pre>print(word[4]) is:</pre>	3	IndexError: string index
		out of range
	4	У

7. What is the output of:	1	6
lst = ['Africa']	2	5
<pre>print(len(lst))</pre>	3	1
	4	None of the above
8. What is the output?	1	MONICA
name = "MoNiCa"	2	mOnIcA
<pre>name = name.upper() name = name.swapcase()</pre>	3	monica
print(name)	4	None of the above
9. Which is a true statement?	1	A sequence is an unordered group of elements
	2	The length of a sequence will be greater than the position number of its last element
	3	All elements in a tuple must be of the same type
	4	None of the above
10. The value of x in	1	3
x = 5 in [3, 'yes', 'no', 5] is	2	4
	3	true
	4	None of the above
11. Which is a true statement?	1	Tuple is a mutable sequence
	2	<pre>Indexing of sequences begins at zero</pre>
	3	List is an immutable sequence
	4	All of the above
12. Which of the options will output the	1	<pre>print('I don\'t know')</pre>
string I don't know?	2	<pre>print("I don\'t know")</pre>
	3	print("I don't know")
	<mark>4</mark>	All of the above
	5	Only 1 and 2

13. The statement	1	9
<pre>print(len("Good" + "Night"))</pre>	2	10
will output	3	Good Night
	4	GoodNight
	5	None of the above
14. What is the output of the following	1	orange
code:	2	apple
fruit=('apple',	3	banana
'mango','banana','orange')	4	mango
<pre>print(fruit[len(fruit)])</pre>	<mark>5</mark>	None of the above
15. Which of the options will print all the elements in the tuple	1	for item in fruit: print(fruit)
<pre>fruit=('apple', 'mango','banana','orange') one by one?</pre>	2	<pre>for item in fruit: print(item)</pre>
one by one:	3	<pre>for fruit in item: print(item)</pre>
	4	<pre>for fruit in item: print(fruit)</pre>
	5	None of the above
16. What is the output of the following	1	Sight
code?	2	Night
word = "Night"	3	S
<pre>word[0]="S" print(word)</pre>	4	SNight
	<mark>5</mark>	None of the above
17. What is the output of the following	1	('Night')
code?	2	('Sight')
word = ("Night")	3	('SightNight')
<pre>word[0]="Sight" print(word)</pre>	4	None of the above
18. What is the output of the following	1	['Night']
code?	2	['Sight']
<pre>word = ["Night"] word[0]="sight"</pre>	3	['SightNight']
<pre>word[0]="Sight" print(word)</pre>	4	None of the above

19. The output of print ("abc" * 3)	1	abc*3
is <u></u>	2	invalid operation
	<mark>3</mark>	abcabcabc
	4	None of the above
20. The output of	1	-A-f-r-i-c-a-
<pre>print("-".join("Africa")) :-</pre>	2	A-f-r-i-c-a
is	3	-Africa
	4	None of the above

Assignment 4 PDF [15]

Due date	20 March 2017
Study material	Prescribed textbook: Chapters 3 & 4
Submission procedure	Electronic submission via myUnisa
Number of questions	5
Unique assignment number	711317

1. Write a program that accepts two strings from the user and prints the combination and the concatenation thereof. Provide the code that you used. (4)

A sample run:

```
Enter a string: Good
Enter another string: day
The combination is dGoodaGoody
The concatenation is Goodday

p.53
# stringjoin.py
p= input("Enter a string: ")
q= input("Enter another string: ")
print ("The combination is ", p.join(q))
print ("The concatenation is ", p+q)
```

Create a program that stores the days of the week in a list and prompts the user to enter a numerical value for the day of the week and then displays the day in text form. Provide the code that you used.

Example:

1	Monday
2	Tuesday
3	Wednesday
4	Thursday
5	Friday
6	Saturday
7	Sunday

```
p.65
# listdays.py
```

```
days= ['Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday',
'Saturday', 'Sunday']
n= int(input("Enter a value between 1 and 7: "))
if 1 <= n <= 7:
        print ("The day is", days[n-1])
else:
    print ("Value is out of the range")</pre>
```

3. Write a recursive function to compute the sum of numbers from 1 to n. Provide the code that you used. (3)

```
# recursion.py

def oneToN(n):
   if n == 1:
     return 1
   else:
     return n + oneToN(n-1)
```

4. The following code shows a normal function definition. Rewrite the function as a Lambda function: (2)

```
def func(x):
    return x ** 4
print(func(7))

g= lambda x: x ** 4
print(g(7))
```

5. Through the use of modules, write a program that gives you this year's calendar and the current date and time as output. Provide the code that you used. (2)

```
# caltime
import calendar
import time
calendar.prcal(2016)
print(time.ctime())
```

Assignment 5 MCQ [20]

Due date	27 March 2017
Study material	Prescribed textbook: Chapters 5 & 6
Submission procedure	Mark-reading sheet on myUnisa
Number of questions	20
Unique assignment number	682421

Question	Option	Answer
1. The statement in Python creates	<mark>1</mark>	class
a class object.	2	def
	3	init
	4	None of the above
2. Which is a true statement?	1	A class in Python should always define theinit method
	2	Theinit method is executed before the creation of an instance.
	3	Theinit method can have zero or more arguments
	<mark>4</mark>	None of the above
3. A/an variable is shared by all	1	object
instances of a class	2	data
	3	class
	4	instance
4. Which is a valid built-in class attribute in Python?	1	bases
	2	doc
	3	name
	<mark>4</mark>	All of the above
	5	Only 1 and 2

F. The method produces the string	1	init
5. The method produces the string representation of a class instance	1	
	<mark>2</mark>	str
	3	doc
	4	None of the above
6. Which of the given code segments will print the area of an object r1 of class Rect as 12 correctly?	1	<pre>class Shape: definit(self, x,y): selfl=x selfb=y def area(self): return selfl * selfb class Rect(Shape): definit(self,x,y): Shapeinit(self,x,y) r1=Rect(3,4) print("Area:", r1.area())</pre>
	2	<pre>class Shape: definit(self, x,y): selfl=x selfb=y def area(self): return selfl * selfb class Rect(Shape): definit(self,x,y): Shapeinit(self,x,y) r1=Rect(3,4) print("Area:", r1Shapel * r1Shapeb)</pre>
	3	Both 1 and 2
	4	None of these
7. Which of the given code segments will print the area of an object s of class Square as 144 correctly?	1	<pre>class Square: definit(self, a): selfa=a s=Square(12) print(sa * sa)</pre>
	2	<pre>class Square: definit(self, a): selfa=a s=Square(12) print(sSquarea * sSquarea)</pre>

```
class Square:
                                           def __init__(self, a):
                                               self. _a=a
                                       s=Square(12)
                                       print(s.Square__a * s.Square__a)
                                   4
                                       None of these
                                       class Rect:
8. The code given demonstrates a
                                   1
                                           def init (self,1,b):
  simple class Rect and its instance
                                               self.l=l
  a. Which code snippet will output
                                               self.b=b
  the area as 15 correctly?
                                           def area():
                                               return self.l * self.b
                                       a=Rect(5,3)
                                       print(a.area())
                                       class Rect:
                                   2
                                           def init (self,1,b):
                                               self.l=l
                                               self.b=b
                                           def area(self):
                                               return 1 * b
                                       a=Rect(5,3)
                                       print(a.area())
                                       class Rect:
                                   3
                                           def init (l,b):
                                               self.l=l
                                               self.b=b
                                           def area(self):
                                               return self.l * self.b
                                       a=Rect(5,3)
                                       print(a.area())
                                       None of the above
                                   4
9. What is the output?
                                       Toyota
                                   1
                                   2
                                       Honda
class Car(object):
  make="Toyota"
                                   3
                                       Ford
  def init (self,
   m="Honda"):
                                       None of the above
    self.make=m
c=Car("Ford")
print(c.make)
```

10. What is the output?	1	Toyota
class Car(object):	2	Honda
<pre>make="Toyota" def init (self,</pre>	3	Ford
m="Honda"):	4	None of the above
self.make=m		
c=Car("Ford")		
print (Car.make) 11.What is the output?	4	Torrota
class Car(object):	1	Toyota
make="Toyota"	2	Honda
definit(self,	3	ToyotaHonda
m="Honda"):	4	N C +1 1
<pre>make=m c=Car()</pre>	4	None of the above
print(c.make)		
12. What is the output?	1	Spud
class Pet:	2	Bella
<pre>definit(self, n="Spud"):</pre>	3	self
name=n		
p=Pet("Bella")	<mark>4</mark>	None of the above
<pre>print(pname)</pre>		
13. What is the output?	1	Spud
<pre>class Pet: def init (n="Spud"):</pre>	2	Bella
selfname=n	3	self
<pre>p=Pet("Bella") print(pname)</pre>	4	None of the above
14. What is the output?	1	Spud
class Pet: def	2	Bella
init(self,n="Spud"):	3	self
<pre>selfname=n p=Pet("Bella") print(pname)</pre>	4	None of the above
15. When one class is derived from another single class it is called	1	Simple inheritance
5	2	Single inheritance
	3	Multi-level inheritance
	4	Multiple inheritance
	5	None of these

16. What does the following class definition represent?	1	A single inheritance where class Shape inherits class Rect.
<pre>class Rect(Shape): definit(self,x,y): Shapeinit(self,x,y)</pre>	2	A single inheritance where class x inherits class y.
Shapeinit(Seli,x,y)	3	There is no inheritance.
	4	A single inheritance where class Rect inherits class Shape.
17. In the following class definition, what is total?	1	An instance attribute
<pre>class Travel(object): """Bon voyage"""</pre>	2	A class attribute
total = 0	3	An instance method
<pre>def display(self): print("Total number of bookings:", Travel.total)</pre>	4	A class method
18. Which is not a type of inheritance?	1	Double
	2	Single
	3	Multiple
	4	Multilevel
19. In the following class definition, what is method display?	1	An instance attribute
<pre>class Travel(object): """Bon voyage"""</pre>	2	A class attribute
<pre>total = 0 def display(self):</pre>	3	An instance method
<pre>print("Total number of bookings:", Travel.total)</pre>	4	A class method
20. What is the output of the following code? class Shape: definit(self, x=3, y=4): self.x=x	1	5 6
	2	0 0
	3	3 4
self.y=y s1=Shape(5,6) s2=Shape() s1=s2 print(s1.x,s1.y)	4	None of the above

Assignment 6 PDF [20]

Due date	3 April 2017
Study material	Prescribed textbook: Chapters 5 & 6
Submission procedure	Electronic submission via myUnisa
Number of questions	4
Unique assignment number	597044

1. Write a Python class that contains two methods:

- (5)
- a. get_String: accepts a string from the user (The program should prompt the user to provide a word) and
- b. print_String: prints the string in <u>upper case</u>

```
class IOString():
    def __init__(self):
        self.str1 = " "

    def get_String(self):
        self.str1= input("Type a word: ")

    def print_String(self):
        print(self.str1.upper())

str1 = IOString()
str1.get_String()
str1.print String()
```

2. Give the definition of multiple inheritance and explain for what purpose it is used. (4)

Multiple inheritance is when a class is derived from more than one base class. It is used when using the members of two or more classes, that have no connection, via another class. You combine the features of all those classes by inheriting them.

3. We have a class defined for cats. Create a new cat called cat1. Set cat1 to be a grey Burmese cat worth R3000 with the name Whiskers. (5)

```
# define the Cat class
class Cat:
   name = ""
   kind = "cat"
   color = ""
```

```
value = 100.00
  def description(self):
        desc_str = "%s is a %s %s cat worth R%.2f." % (self.name,
self.color, self.kind, self.value)
        return desc_str

# your code goes here
cat1 = Cat()
cat1.name = "Whiskers"
cat1.color = "grey"
cat1.kind = "Burmese"
cat1.value = 3000.00

# test code
print(cat1.description())
```

4. You are given a text file with full names of people and their gender.

Store the details in a text file and name it names.txt. (You can copy and paste the contents below into a text editor like Notepad. Ensure that there is a single space between firstname and lastname and there should be a space on either side of the hyphen).

Write a program that reads the above file and displays the names of all females. Also display the count of males and females. (6)

The file looks as follows:

Ashley Morrison - M
Frederick Thompson - M
Affection Molafe - F
Keiran George - M
Isaac Milan - M
Jennifer Low - F
Kerry Milan - F
Marie Livingston - F
Lorna Ben - F
Laura McMillan - F
Hugo Strydon - M
Detley King - M

A sample run:

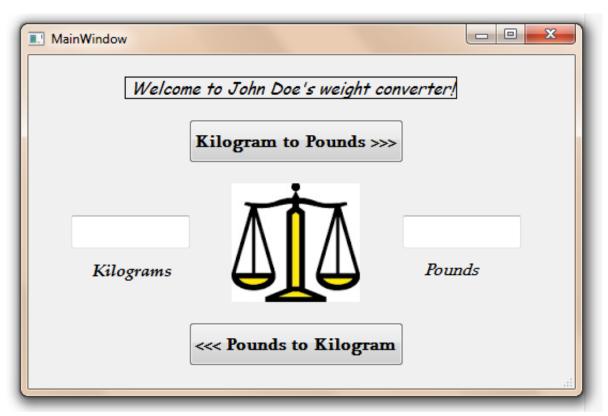
```
Affection Molafe
Jennifer Low
Kerry Milan
Marie Livingston
Lorna Ben
Laura McMillan
No. of females: 6
No. of males: 6
```

```
#names list - display female names, count each gender
countF = 0
countM = 0
#for line in open("names.txt"):
#open file for reading
f = open("names.txt", 'r')
for line in f:
    line = line.strip() #without this count is wrong
    parts = line.split(" - ")
    name, gender = parts
    if gender == "F":
        print(name)
        countF += 1
    else:
        countM += 1
f.close()
print()
print("No. of females:", countF)
print("No. of males:", countM)
```

Assignment 7 PDF [15]

Due date	10 April 2017
Study material	Prescribed textbook: Chapters 7
Submission procedure	Electronic submission via myUnisa
Number of questions	5
Unique assignment number	899314

Create a basic program using PyQt that converts kilograms to pounds and vice versa:



1 kilogram = 2.2 pounds

Provide a screenshot of your program
 The screenshot should show a similar program with similar features

 Your program should include the following features:

 Three labels
 Two line edit boxes
 Two push buttons
 One mark per feature type

3. Add a picture to your program (it should relate to the program's functionality).

(2)

- 4. Replace the name "John Doe" in the label at the top of your program to show your own name and surname (2)
- 5. Provide the code of the two buttons in your program. (6)

The kilogram to pound button:

```
def btn_KtoP_clicked(self):
    kilo = float(self.edt_Kilo.text())
    pound = (kilo * 2.2)
    self.edt Pounds.setText(str(pound))
```

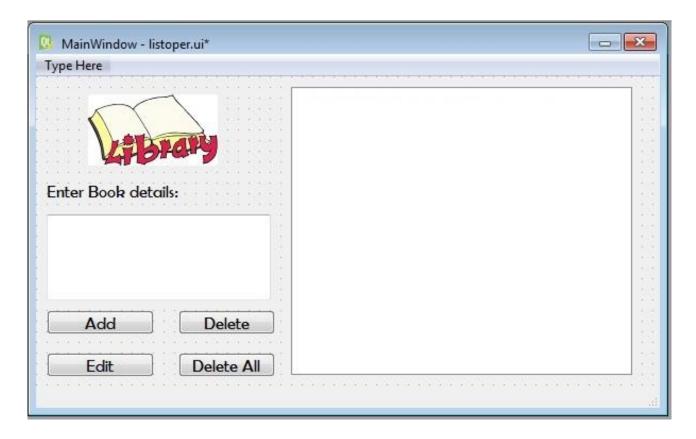
The pound to kilogram button:

```
def btn_PtoK_clicked(self):
    pound = float(self.edt_Pounds.text())
    kilo = (pound/2.2)
    self.edt Kilo.setText(str(kilo))
```

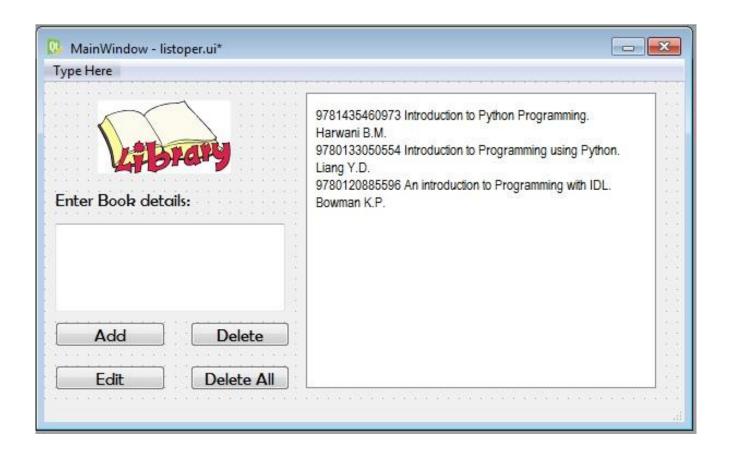
Assignment 8 PDF [15]

Due date	18 April 2017
Study material	Prescribed textbook: Chapters 8
Submission procedure	Electronic submission via myUnisa
Number of questions	2
Unique assignment number	716216

Create a program in PyQt that is aimed towards benefiting a local community Library. The program should be able to add, edit and delete book entries to and from the inventory list.



- 1. Provide a screenshot of your program in runtime, which shows at least two entries that you added to the list. Your screenshot should include the following features: (6)
 - i. Two list entries (2)
 - ii. One list widget (1)
 - iii. One line edit box (1)
 - iv. One label (1)
 - v. Four push buttons (1)



- 2. Provide the code that you used to call the list operations.
 - i. Add to list (3)

```
def addlist(self):
    self.ui.listWidget.addItem(self.ui.lineEdit.text())
    self.ui.lineEdit.setText('')
    self.ui.lineEdit.setFocus()
```

ii. Edit list (4)

```
def editlist(self):
    row=self.ui.listWidget.currentRow()
    newtext, ok=QInputDialog.getText(self, "Enter new text",
    "Enter new text")
    if ok and (len(newtext) !=0):
        self.ui.listWidget.takeItem(self.ui.listWidget.currentRow())
        self.ui.listWidget.insertItem(row,QListWidgetItem(newtext))
```

(9)

```
iii. Delete item (1)

def delitem(self):
    self.ui.listWidget.takeItem(self.ui.listWidget.currentRow())

iv. Delete all items (1)

def delallitems(self):
    self.ui.listWidget.clear()
```

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